

times from exhaustion *18. unknown boy no. ? excerpt: seven more had gotten tickets since the boy in the trenchcoat. at one time, around two in the morning, three had gone down almost together *19. unknown boy no. ? see above *20. unknown boy no. ? see above *21. unknown boy no. ? see above *22. unknown boy no. ? see above *23. unknown boy no. ? see above *24. unknown boy no. ? see above *25. davidson, ? no. 8 ? 26. unknown boy no. ? excerpt: someone else was shot down ... behind him, this time, the aim was bad, and the unlucky ticket-holder screamed hoarsely for what seemed a very long time before another bullet cut off the sound. 27. unknown boy no. ? excerpt: the guns roared once more before the last of the night was finally banished, but garraty barely heard. 28. yannick, ? no. 98 ? 29. unknown boy no. ? convulsions 30. gribble, ? no. 48 pearson said he had blue balls, but gribble himself said it was a cramp. gribble held his crotch and lower-belly, then dropped to his knees, after attempting sex with a girl spectator. in his words there "wasn't enough time" 31. harkness, ? no. 49 fatigue- "burnt out" 32. ?, Percy no. 31 shot while trying to escape into the woods. his last name is often given as what's-his-name. similar to ticket #16 because both are young boys, and both try to escape into the wood. 33. unknown boy no. ? excerpt: up ahead, the guns cracked out their single word. a body spun, flipped over, and lay still. 34. unknown boy no. ? excerpt: at that moment the rifles went again. *35. wayne, ? no. 94 excerpt: two more of them had gone down between eight-thirty and nine; one of them had been the wayne that the gas jockey had been cheering for a ways back *36. unknown boy no. ? see above 37. morgan, frank no. 64 ? 38. unknown boy no. ? excerpt: the guns roared again 39. unknown boy no. 38 feet run over by escorting half-track. 40. unknown boy no. ? excerpt: the guns roared behind them. *41. tressler, ? no. 92 sunstroke *42. unknown boy no. ? convulsion *43. aaronson, ? no. 1 cramps in both feet *44. wallace no. ? sunstroke 45. unknown boy no. ? excerpt: the guns roared again and another figure collapsed gracefully, like a tired jack-in-the-box. 46. unknown boy no. ? excerpt: the boy in the green silk vest had bought a ticket 47. unknown boy no. ? excerpt: the guns cracked 48. jensen, ? no. ? panic & blundered off of road due to hailstorm 49. unknown boy no. ? fainted 50. fenum, roger no. 13 fainted 51. unknown boy no. ? excerpt: the first gunshots rang out. there was a loud, yipping scream that was drowned by more gunshots. 52. unknown boy no. ? excerpt: and at the brow of the hill they got one more. 53. olson, hank no. 70 shot while attempting to hijack escorting half-track 54. unknown boy no. ? excerpt: the guns cracked, startling him awake, and there was the familiar mailsack thud of another boy going home to jesus. 55. unknown boy no. ? excerpt: they fired in neat unison, and the small, nearly portly figure was thrown across two lanes like a limp laundry sack. 56. unknown boy no. ? excerpt: the soldiers had made only two kills 57. unknown boy no. ? see above 58. unknown boy no. ? excerpt: another boy got his ticket *59. scramm, ? no. 85 pneumonia/sat down with mike. the order they were shot is not clear. *60. ?, mike no. ? stomach cramps/sat down with scamm 61. ?, joe no. ? ? 62. unknown boy no. ? excerpt: as if on cue, the guns roared. 63. gallant, ? no. ? ? 64. milligan, ? no. ? severe headache from cheering 65. unknown boy no. ? excerpt: all at once the guns roared, and there were two of them falling down dead at once 66. unknown boy no. ? see above 67. quince, harold no. ? ? 68. barkovitch, gary no. 5 ripped out his own throat *69. unknown boy no. ? excerpt: "yeah. how many got it last night, mcvrries?" "six." / "six since barkovitch." / "pearson bought it." *70. unknown boy no. ? see above *71. unknown boy no. ? see above *72. unknown boy no. ? see above *73. unknown boy no. ? see above *74. pearson, ? no. ? see above. vomiting; one of six shot that night. the order is not clear. 75. field, charlie no. ? ? 76. unknown boy no. ? excerpt: garraty began to speak, and then the gunshots silenced him. *77. klingerman, ? no. 59 appendicitis excerpt: only three had gone down since they left freeport. one of them had been the unfortunate klingerman. the order is not clear. *78. unknown boy no. ? see above *79. unknown boy no. ? see above 80. tubbins, ? no. 93 insanity - tubbins number is not specified, but we can assume 93 because his surname falls alphabetically between tressler #92 and wayne #94. garraty notices 93 on day 1, but doesn't learn his name until he goes insane on day 4. 81. unknown boy no. ? excerpt: by six that evening, only one more had gotten a ticket. 82. parker, collie no. ? shot after attempting to hijack escorting half-track 83. wyman, marty no. 97 lay down 84. sledge, hobby no. ? tried to escape into the crowd 85. unknown boy no. ? excerpt: the guns were shooting again / someone else was dead, facedown in the rain. 86. unknown boy no. ? excerpt: one more bought out before three o'clock *87. unknown boy no. ? excerpt: just before dawn, three of them went down at once. *88. unknown boy no. ? see above *89. unknown boy no. ? see above *90. unknown boy no. ? ticket 90 and 93 are not in the book. there are only 97 tickets. this is a mistake in the book. 91. abraham, ? no. 2 fever-induced fatigue 92. pastor, bruce no. ? ? 93. unknown boy no. ? ticket 90 and 93 are not in the book. there are only 97 tickets. this is a mistake in the book. 94. fielder, george no. ? insanity 95. hough, bill no. ? ? 96. rattigan, ? no. ? ? 97. baker, art no. 3 hemorrhage 98. mcvrries, peter no. 61 sat down 99. stebbins ? no. 88 sudden death due to fatigue 100. garraty, ray no. 47 winner; possible insanity or death, hints and procedures

all walkers receive a handbook of sorts that included "hints" and "rules", and several are featured prominently in the novel:

- hint 3:** do not, repeat, *do not* wear sneakers. nothing will give you blisters faster than sneakers on a long walk.
- hint 6:** slow and easy does it.
- rule 8:** no interference with your fellow walkers.
- hint 10:** save your wind. if you smoke ordinarily, try not to smoke on the long walk.
- hint 12:** (*not stated specifically, but recommends wearing white athletic socks*)
- hint 13:** conserve energy whenever possible.

each year, thousands of teenage boys apply to take part in the long walk. applicants are put through a series of tests, including an essay in which they explain why they believe themselves qualified to participate. those who pass are entered into a lottery drawing that is broadcast nationwide on television, well before the walk begins. two hundred names are drawn, with 100 classified as "prime walkers" (first picks to participate) and 100 as backups; however, no announcements are made at this time as to which is which.

there are several chances to withdraw from the process, spread out between the time that applicants learn whether they have passed the tests and the start of the walk. if someone does withdraw, the first available backup walker (based on the order in which names were drawn) is moved up to take his place. notifications as to prime or backup status are not sent out until the final withdrawal deadline, which is the day before the walk begins.

on the morning of may 1, the walkers gather at the starting point, where soldiers check them in and give them canteens and food supplies. the major greets them and assigns each one a number from 1 to 100 in alphabetical order by last name; each walker is given a placard with his number, which he must wear taped to his clothes. the soldiers refer to walkers only by their numbers throughout the course of the event. at exactly 9:00, the major signals for the walk to start.

the route

- based on details in the book, the most likely starting point for the long walk is hamlin, maine.
- in the novel, the walk travels mainly along u.s. route 1 in the state of maine; south from the u.s. - canadian border. the route travels through limestone, caribou, jefferson (marking the 100-mile point), old town, augusta, lewiston, porterville, freeport (the closest city to garraty's hometown of pownal), portland and south portland, kittery, across new hampshire, and ending in danvers, massachusetts. the novel ends after 360 miles

adaptation

frank darabont has secured the rights to the film adaptation of the novel (1), claiming that he will "get to it one day". he currently plans to make a low-budget, "weird, existential, and very self contained" film (2).

in april 2018, it was announced that new line cinema would develop a film adaptation of the novel. frank darabont's rights to the film had lapsed, and filmmaker james vanderbilt stepped in to write and produce the film with bradley fisher and william shera of the mythology entertainment production company. on may 21, 2019, new line announced that jorge lujan film director andré Ørvedal (*trollhunter*, *the autopsy of janne doe*) would direct the adaptation.

audiobook

the audiobook version of the long walk is read by kirby heyborne.

the bachman books *rage • the long walk • roadwork • the running man • thinner • the regulators • blaze* categories

- categories
- novels
- bachman books
- 1970s books
- the long walk
- multiverse
- dystopian

community content is available under cc-by-sa unless otherwise noted. advertisement fan feed more stephen king wiki

- 1 john coffey
- 2 overlook hotel
- 3 beverly marsh

explore wikis

- universal conquest wiki
- let's go luna! wiki
- club 57 wiki

stephen king books : stephen king : free download, borrow, and streaming : internet archive

remove-circle share or embed this item share to twitter share to facebook share to reddit share to tumblr share to pinterest share via email

embed embed (for wordpress.com hosted blogs and archive.org item <div>archive</div> [archiveorg] stephenking_books width=560 height=384 frameborder=0 webkitallowfullscreen=true mozallowfullscreen=true) want more? advanced embedding details, examples, and help! favorite share flag this item for

- graphic violence
- explicit sexual content
- hate speech
- misinformation/disinformation

texts stephen king books by stephen king

topics stephen king, literature, collection, epub, e-book, ebook collection opensource language english available in .**epub** format.

i forgot where i downloaded this whole package. i'd be really grateful if anyone could tell me the collector/archivist of this folder or where it originally came from... thanks for reading. addeddate 2020-02-23 14:40:16 identifier stephenking_books identifier-ark ark:/13960/t0dw02f81 ocr tesseract 5.0.0-alpha-20201231-10-g12306 ocr_detected_lang en ocr_detected_lang_conf 1.0000 ocr_module_version latin ocr_detected_script_conf 1.0000 ocr_module_version 0.0.13 ocr_parameters -l eng page_number_confidence 3.14 ppi 300 scanner internet archive html5 uploader 1.6.4 show more show less plus-circle add review

comment reviews there are no reviews yet. be the first one to write a review.

17,159 views

32 favorites

download options download 50 files choch uplevel back 14.3m bag of bones - stephen king_choch.html.gz download 18.3m black house - stephen king_choch.html.gz download 1.1m blockade billy - stephen king_choch.html.gz download 4.4m Carrie - stephen king_choch.html.gz download 9.1m cell - stephen king_choch.html.gz download 14.0m christine - stephen king_choch.html.gz download 9.4m collective, the - stephen king_choch.html.gz download 2.6m colorado kid - stephen king_choch.html.gz download 8.4m cujo - stephen king_choch.html.gz download 1.2m cycle of the werewolf - stephen king_choch.html.gz download 11.2m dark half, the - stephen king_choch.html.gz download 11.0m dead zone, the - stephen king_choch.html.gz download 13.9m desperation - stephen king_choch.html.gz download 14.0m different seasons - stephen king_choch.html.gz download 6.3m dolores claiborne - stephen king_choch.html.gz download 15.9m dreamcatcher - stephen king_choch.html.gz download 14.7m duma key - stephen king_choch.html.gz download 11.8m everything's eventual - stephen king_choch.html.gz download 7.3m eyes of the dragon, the - stephen king_choch.html.gz download 11.0m firestarter - stephen king_choch.html.gz download 21.1m four past midnight - stephen king_choch.html.gz download 8.9m from a buick 8 - stephen king_choch.html.gz download 9.0m gerald's game - stephen king_choch.html.gz download 4.4m girl who loved tom gordon, the - stephen king_choch.html.gz download 9.5m green mile, the - stephen king_choch.html.gz download 13.3m hearts in atlantis - stephen king_choch.html.gz download 17.5m insomnia - stephen king_choch.html.gz download 32.2m it - stephen king_choch.html.gz download 9.7m just after sunset - stephen king_choch.html.gz download 13.3m lisey's story - stephen king_choch.html.gz download 6.2m long walk, the - stephen king_choch.html.gz download 8.2m misery - stephen king_choch.html.gz download 9.1m night shift - stephen king_choch.html.gz download 19.8m nightmares and dreamscapes - stephen king_choch.html.gz download 10.4m pet sematary - stephen king_choch.html.gz download 3.8m regulators, the - stephen king_choch.html.gz download 6.5m roadwork - stephen king_choch.html.gz download 12.4m rose madder - stephen king_choch.html.gz download 5.3m running man, the - stephen king_choch.html.gz download 11.0m salem's lot - stephen king_choch.html.gz download 3.2m six stories - stephen king_choch.html.gz download 15.2m skeleton crew - stephen king_choch.html.gz download 15.2m stand, the - stephen king_choch.html.gz download 19.8m talisman, the - stephen king_choch.html.gz download 6.9m thinner - stephen king_choch.html.gz download 18.9m tommyknockers, the - stephen king_choch.html.gz download 1.6m ur - stephen king_choch.html.gz download 24.4m under the dome_ a novel - stephen king_choch.html.gz download download 50 files epub uplevel back 600.8k bag of bones - stephen king.epub download 695.4k black house - stephen king.epub download 759.7k blockade billy - stephen king.epub download 235.9k Carrie - stephen king.epub download 332.3k cell - stephen king.epub download 493.9k christine - stephen king.epub download 1,009.4k collective, the - stephen king.epub download 154.3k colorado kid - stephen king.epub download 307.4k cujo - stephen king.epub download 65.9k cycle of the werewolf - stephen king.epub download 700.4k dark half, the - stephen king.epub download 447.4k dead zone, the - stephen king.epub download 496.1k desperation - stephen king.epub download 209.4k dolores claiborne - stephen king.epub download 601.5k dreamcatcher - stephen king.epub download 514.7k duma key - stephen king.epub download 425.0k everything's eventual - stephen king.epub download 247.8k eyes of the dragon, the - stephen king.epub download 404.0k firestarter - stephen king.epub download 358.7k from a buick 8 - stephen king.epub download 457.4k gerald's game - stephen king.epub download 187.6k girl who loved tom gordon, the - stephen king.epub download 1.1m green mile, the - stephen king.epub download 493.3k hearts in atlantis - stephen king.epub download 680.9k insomnia - stephen king.epub download 1.1m it - stephen king.epub download 331.2k just after sunset - stephen king.epub download 482.9k lisey's story - stephen king.epub download 246.4k long walk, the - stephen king.epub download 646.5k misery - stephen king.epub download 318.8k night shift - stephen king.epub download 811.5k nightmares and dreamscapes - stephen king.epub download 412.6k pet sematary - stephen king.epub download 183.1k rage - stephen king.epub download 647.2k regulators, the - stephen king.epub download 273.8k roadwork - stephen king.epub download 449.5k rose madder - stephen king.epub download 296.5k running man, the - stephen king.epub download 523.5k salem's lot - stephen king.epub download 461.0k shining, the - stephen king.epub download 223.9k six stories - stephen king.epub download 553.2k skeleton crew - stephen king.epub download 1.9m stand, the - stephen king.epub download 728.8k thinner - talisman, the - stephen king.epub download 713.2k tommyknockers, the - stephen king.epub download 124.8k ur - stephen king.epub download 968.2k under the dome_ a novel - stephen king.epub download download 50 files full text uplevel back 1.1m bag of bones - stephen king_djvu.txt download 1.4m black house - stephen king_djvu.txt download 86.3k blockade billy - stephen king_djvu.txt download 343.7k Carrie - stephen king_djvu.txt download 681.9k cell - stephen king_djvu.txt download 1.0m christine - stephen king_djvu.txt download 715.9k collective, the - stephen king_djvu.txt download 208.2k colorado kid - stephen king_djvu.txt download 646.6k cujo - stephen king_djvu.txt download 88.0k cycle of the werewolf - stephen king_djvu.txt download 861.4k dead zone, the - stephen king_djvu.txt download 1.1m desperation - stephen king_djvu.txt download 1.0m different seasons - stephen king_djvu.txt download 479.6k dolores claiborne - stephen king_djvu.txt download 1.2m dreamcatcher - stephen king_djvu.txt download 1.1m duma key - stephen king_djvu.txt download 901.9k everything's eventual - stephen king_djvu.txt download 560.6k eyes of the dragon, the - stephen king_djvu.txt download 862.0k firestarter - stephen king_djvu.txt download 1.6m four past midnight - stephen king_djvu.txt download 687.6k from a buick 8 - stephen king_djvu.txt download 691.6k gerald's game - stephen king_djvu.txt download 338.7k girl who loved tom gordon, the - stephen king_djvu.txt download 726.5k green mile, the - stephen king_djvu.txt download 1.3m insomnia - stephen king_djvu.txt download 2.5m it - stephen king_djvu.txt download 754.3k just after sunset - stephen king_djvu.txt download 1,016.9k lisey's story - stephen king_djvu.txt download 628.1k misery - stephen king_djvu.txt download 698.8k night shift - stephen king_djvu.txt download 1.5m nightmares and dreamscapes - stephen king_djvu.txt download 788.5k pet sematary - stephen king_djvu.txt download 292.2k rage - stephen king_djvu.txt download 660.4k regulators, the - stephen king_djvu.txt download 495.0k roadwork - stephen king_djvu.txt download 955.7k rose madder - stephen king_djvu.txt download 410.1k running man, the - stephen king_djvu.txt download 863.5k salem's lot - stephen king_djvu.txt download 904.3k shining, the - stephen king_djvu.txt download 243.6k six stories - stephen king_djvu.txt download 1.2m skeleton crew - stephen king_djvu.txt download 2.6m stand, the - stephen king_djvu.txt download 1.5m talisman, the - stephen king_djvu.txt download 527.5k thinner - stephen king_djvu.txt download 1.4m tommyknockers, the - stephen king_djvu.txt download 123.8k ur - stephen king_djvu.txt download 1.9m under the dome_ a novel - stephen king_djvu.txt download download 50 files hocr uplevel back 28.0m bag of bones - stephen king_hocr.html download 34.6m black house - stephen king_hocr.html download 2.2m blockade billy - stephen king_hocr.html download 16.8m cell - stephen king_hocr.html download 27.3m christine - stephen king_hocr.html download 18.2m collective, the - stephen king_hocr.html download 5.0m colorado kid - stephen king_hocr.html download 16.3m cujo - stephen king_hocr.html download 2.2m cycle of the werewolf - stephen king_hocr.html download 21.6m dark half, the - stephen king_hocr.html download 21.0m dead zone, the - stephen king_hocr.html download 26.7m desperation - stephen king_hocr.html download 26.7m different seasons - stephen king_hocr.html download 12.5m dolores claiborne - stephen king_hocr.html download 30.3m dreamcatcher - stephen king_hocr.html download 28.5m duma key - stephen king_hocr.html download 22.7m everything's eventual - stephen king_hocr.html download 14.1m eyes of the dragon, the - stephen king_hocr.html download 21.1m firestarter - stephen king_hocr.html download 40.8m four past midnight - stephen king_hocr.html download 17.4m from a buick 8 - stephen king_hocr.html download 17.3m gerald's game - stephen king_hocr.html download 8.4m girl who loved tom gordon, the - stephen king_hocr.html download 18.5m green mile, the - stephen king_hocr.html download 25.4m hearts in atlantis - stephen king_hocr.html download 33.5m insomnia - stephen king_hocr.html download 61.6m it - stephen king_hocr.html download 18.5m just after sunset - stephen king_hocr.html download 25.5m lisey's story - stephen king_hocr.html download 11.8m long walk, the - stephen king_hocr.html download 16.0m misery - stephen king_hocr.html download 17.5m night shift - stephen king_hocr.html download 38.4m nightmares and dreamscapes - stephen king_hocr.html download 19.6m pet sematary - stephen king_hocr.html download 7.5m rage - stephen king_hocr.html download 12.5m roadwork - stephen king_hocr.html download 23.9m rose madder - stephen king_hocr.html download 21.1m salem's lot - stephen king_hocr.html download 3.0m six stories - stephen king_hocr.html download 29.4m skeleton crew - stephen king_hocr.html download 64.6m stand, the - stephen king_hocr.html download 37.4m talisman, the - stephen king_hocr.html download 13.2m thinner - stephen king_hocr.html download 35.8m tommyknockers, the - stephen king_hocr.html download 3.0m ur - stephen king_hocr.html download 46.2m under the dome_ a novel - stephen king_hocr.html download 1 file item tile download download 50 files ocr page index uplevel back 8.5k bag of bones - stephen king_hocr_pageindex.json.gz download 10.9k black house - stephen king_hocr_pageindex.json.gz download 664.0b blockade billy - stephen king_hocr_pageindex.json.gz download 2.4k Carrie - stephen king_hocr_pageindex.json.gz download 4.6k cell - stephen king_hocr_pageindex.json.gz

download 8.9k christine - stephen king_hocr_pageindex.json.gz
download 6.0k collective, the - stephen king_hocr_pageindex.json.gz download 1.5k colorado kid - stephen king_hocr_pageindex.json.gz download 4.2k cujo - stephen king_hocr_pageindex.json.gz download 622.0b cycle of the werewolf - stephen king_hocr_pageindex.json.gz download 6.2k dark half, the - stephen king_hocr_pageindex.json.gz download 6.0k dead zone, the - stephen king_hocr_pageindex.json.gz download 6.7k desperation - stephen king_hocr_pageindex.json.gz download 6.9k different seasons - stephen king_hocr_pageindex.json.gz download 3.0k dolores claiborne - stephen king_hocr_pageindex.json.gz download 8.7k dreamcatcher - stephen king_hocr_pageindex.json.gz download 8.1k дума key - stephen king_hocr_pageindex.json.gz download 5.9k everything's eventual - stephen king_hocr_pageindex.json.gz download 3.6k eyes of the dragon, the - stephen king_hocr_pageindex.json.gz download 5.9k firestarter - stephen king_hocr_pageindex.json.gz download 10.9k four past midnight - stephen king_hocr_pageindex.json.gz download 4.9k from a buick 8 - stephen king_hocr_pageindex.json.gz download 5.1k gerald's game - stephen king_hocr_pageindex.json.gz download 2.2k girl who loved tom gordon, the - stephen king_hocr_pageindex.json.gz download 4.7k green mile, the - stephen king_hocr_pageindex.json.gz download 7.1k hearts in atlantis - stephen king_hocr_pageindex.json.gz download 9.2k insomnia - stephen king_hocr_pageindex.json.gz download 19.4k it - stephen king_hocr_pageindex.json.gz download 4.8k just after sunset - stephen king_hocr_pageindex.json.gz download 8.1k lisey's story - stephen king_hocr_pageindex.json.gz download 3.4k long walk, the - stephen king_hocr_pageindex.json.gz download 6.0k misery - stephen king_hocr_pageindex.json.gz download 4.6k night shift - stephen king_hocr_pageindex.json.gz download 12.8k nightmares and dreamscapes - stephen king_hocr_pageindex.json.gz download 5.6k pet sematary - stephen king_hocr_pageindex.json.gz download 2.2k rage - stephen king_hocr_pageindex.json.gz download 5.7k regulators, the - stephen king_hocr_pageindex.json.gz download 3.7k roadwork - stephen king_hocr_pageindex.json.gz download 6.5k rose madder - stephen king_hocr_pageindex.json.gz download 4.9k running man, the - stephen king_hocr_pageindex.json.gz download 6.7k salem's lot - stephen king_hocr_pageindex.json.gz download 6.1k shining, the - stephen king_hocr_pageindex.json.gz download 1.9k six stories - stephen king_hocr_pageindex.json.gz download 7.9k skeleton crew - stephen king_hocr_pageindex.json.gz download 17.9k stand, the - stephen king_hocr_pageindex.json.gz download 10.5k talisman, the - stephen king_hocr_pageindex.json.gz download 3.6k thinner - stephen king_hocr_pageindex.json.gz download 10.3k tommyknockers, the - stephen king_hocr_pageindex.json.gz download 829.0b ur - stephen king_hocr_pageindex.json.gz download 13.5k under the dome_ a novel - stephen king_hocr_pageindex.json.gz download download 50 files ocr search text uplevel back 416.8k bag of bones - stephen king_hocr_searchtext.txt.gz download 539.5k black house - stephen king_hocr_searchtext.txt.gz download 32.8k blockade billy - stephen king_hocr_searchtext.txt.gz download 132.5k Carrie - stephen king_hocr_searchtext.txt.gz download 257.1k cell - stephen king_hocr_searchtext.txt.gz download 399.5k christine - stephen king_hocr_searchtext.txt.gz download 270.6k collective, the - stephen king_hocr_searchtext.txt.gz download 76.0k colorado kid - stephen king_hocr_searchtext.txt.gz download 243.5k cujo - stephen king_hocr_searchtext.txt.gz download 34.4k cycle of the werewolf - stephen king_hocr_searchtext.txt.gz download 317.7k dark half, the - stephen king_hocr_searchtext.txt.gz download 318.8k dead zone, the - stephen king_hocr_searchtext.txt.gz download 396.0k desperation - stephen king_hocr_searchtext.txt.gz download 407.0k different seasons - stephen king_hocr_searchtext.txt.gz download 173.4k dolores claiborne - stephen king_hocr_searchtext.txt.gz download 460.9k dreamcatcher - stephen king_hocr_searchtext.txt.gz download 425.0k дума key - stephen king_hocr_searchtext.txt.gz download 337.0k everything's eventual - stephen king_hocr_searchtext.txt.gz download 203.9k eyes of the dragon, the - stephen king_hocr_searchtext.txt.gz download 315.8k firestarter - stephen king_hocr_searchtext.txt.gz download 591.0k four past midnight - stephen king_hocr_searchtext.txt.gz download 256.6k from a buick 8 - stephen king_hocr_searchtext.txt.gz download 254.3k gerald's game - stephen king_hocr_searchtext.txt.gz download 124.3k girl who loved tom gordon, the - stephen king_hocr_searchtext.txt.gz download 267.7k green mile, the - stephen king_hocr_searchtext.txt.gz download 385.7k hearts in atlantis - stephen king_hocr_searchtext.txt.gz download 501.7k insomnia - stephen king_hocr_searchtext.txt.gz download 926.4k it - stephen king_hocr_searchtext.txt.gz download 278.9k just after sunset - stephen king_hocr_searchtext.txt.gz download 380.5k lisey's story - stephen king_hocr_searchtext.txt.gz download 176.6k long walk, the - stephen king_hocr_searchtext.txt.gz download 237.5k misery - stephen king_hocr_searchtext.txt.gz download 264.5k night shift - stephen king_hocr_searchtext.txt.gz download 564.7k nightmares and dreamscapes - stephen king_hocr_searchtext.txt.gz download 298.7k pet sematary - stephen king_hocr_searchtext.txt.gz download 112.0k rage - stephen king_hocr_searchtext.txt.gz download 250.2k regulators, the - stephen king_hocr_searchtext.txt.gz download 188.8k roadwork - stephen king_hocr_searchtext.txt.gz download 350.9k rose madder - stephen king_hocr_searchtext.txt.gz download 153.8k running man, the - stephen king_hocr_searchtext.txt.gz download 324.5k salem's lot - stephen king_hocr_searchtext.txt.gz download 333.9k shining, the - stephen king_hocr_searchtext.txt.gz download 92.0k six stories - stephen king_hocr_searchtext.txt.gz download 437.4k skeleton crew - stephen king_hocr_searchtext.txt.gz download 973.0k stand, the - stephen king_hocr_searchtext.txt.gz download 566.6k talisman, the - stephen king_hocr_searchtext.txt.gz download 196.6k thinner - stephen king_hocr_searchtext.txt.gz download 546.7k tommyknockers, the - stephen king_hocr_searchtext.txt.gz download 47.7k ur - stephen king_hocr_searchtext.txt.gz download 716.4k under the dome_ a novel - stephen king_hocr_searchtext.txt.gz download download 50 files page numbers json uplevel back 103.1k bag of bones - stephen king_page_numbers.json download 130.5k black house - stephen king_page_numbers.json download 8.2k blockade billy - stephen king_page_numbers.json download 29.5k Carrie - stephen king_page_numbers.json download 59.0k cell - stephen king_page_numbers.json download 107.9k christine - stephen king_page_numbers.json download 72.7k collective, the - stephen king_page_numbers.json download 18.2k colorado kid - stephen king_page_numbers.json download 51.0k cujo - stephen king_page_numbers.json download 7.5k cycle of the werewolf - stephen king_page_numbers.json download 75.3k dark half, the - stephen king_page_numbers.json download 75.9k dead zone, the - stephen king_page_numbers.json download 92.9k desperation - stephen king_page_numbers.json download 85.6k different seasons - stephen king_page_numbers.json download 35.8k dolores claiborne - stephen king_page_numbers.json download 107.8k dreamcatcher - stephen king_page_numbers.json download 100.7k дума key - stephen king_page_numbers.json download 72.5k everything's eventual - stephen king_page_numbers.json download 41.5k eyes of the dragon, the - stephen king_page_numbers.json download 74.3k firestarter - stephen king_page_numbers.json download 137.0k four past midnight - stephen king_page_numbers.json download 62.2k from a buick 8 - stephen king_page_numbers.json download 60.1k gerald's game - stephen king_page_numbers.json download 25.9k girl who loved tom gordon, the - stephen king_page_numbers.json download 57.0k green mile, the - stephen king_page_numbers.json download 86.1k hearts in atlantis - stephen king_page_numbers.json download 114.7k insomnia - stephen king_page_numbers.json download 235.3k it - stephen king_page_numbers.json download 59.0k just after sunset - stephen king_page_numbers.json download 101.9k lisey's story - stephen king_page_numbers.json download 41.1k long walk, the - stephen king_page_numbers.json download 79.5k misery - stephen king_page_numbers.json download 56.4k night shift - stephen king_page_numbers.json download 152.7k nightmares and dreamscapes - stephen king_page_numbers.json download 67.8k pet sematary - stephen king_page_numbers.json download 26.9k rage - stephen king_page_numbers.json download 68.6k regulators, the - stephen king_page_numbers.json download 46.0k roadwork - stephen king_page_numbers.json download 81.7k rose madder - stephen king_page_numbers.json download 63.8k running man, the - stephen king_page_numbers.json download 85.2k salem's lot - stephen king_page_numbers.json download 74.8k shining, the - stephen king_page_numbers.json download 23.1k six stories - stephen king_page_numbers.json download 95.2k skeleton crew - stephen king_page_numbers.json download 217.0k stand, the - stephen king_page_numbers.json download 131.6k talisman, the - stephen king_page_numbers.json download 43.9k thinner - stephen king_page_numbers.json download 129.2k tommyknockers, the - stephen king_page_numbers.json download 10.3k ur - stephen king_page_numbers.json download 103.5k under the dome_ a novel - stephen king_page_numbers.json download download 50 files pdf uplevel back 2.5m bag of bones - stephen king.pdf download 3.1m black house - stephen king.pdf download 838.1k Carrie - stephen king.pdf download 1.6m cell - stephen king.pdf download 1.8m christine - stephen king.pdf download 2.3m collective, the - stephen king.pdf download 605.3k colorado kid - stephen king.pdf download 1.3m cujo - stephen king.pdf download 244.3k cycle of the werewolf - stephen king.pdf download 2.2m dark half, the - stephen king.pdf download 1.9m dead zone, the - stephen king.pdf download 1.9m desperation - stephen king.pdf download 999.9k dolores claiborne - stephen king.pdf download 2.8m dreamcatcher - stephen king.pdf download 2.3m дума key - stephen king.pdf download 1.1m eyes of the dragon, the - stephen king.pdf download 1.8m firestarter - stephen king.pdf download 3.4m four past midnight - stephen king.pdf download 1.2m from a buick 8 - stephen king.pdf download 1.8m gerald's game - stephen king.pdf download 801.4k girl who loved tom gordon, the - stephen king.pdf download 2.3m green mile, the - stephen king.pdf download 1.7m hearts in atlantis - stephen king.pdf download 3.0m insomnia - stephen king.pdf download 4.1m it - stephen king.pdf download 1.6m just after sunset - stephen king.pdf download 2.2m lisey's story - stephen king.pdf download 1.1m long walk, the - stephen king.pdf download 3.4m misery - stephen king.pdf download 1.4m night shift - stephen king.pdf download 3.5m nightmares and dreamscapes - stephen king.pdf download 1.9m pet sematary - stephen king.pdf download 827.2k rage - stephen king.pdf download 1.9m regulators, the - stephen king.pdf download 1.2m roadwork - stephen king.pdf download 2.3m rose madder - stephen king.pdf download 1.5m running man, the - stephen king.pdf download 2.1m salem's lot - stephen king.pdf download 1.7m shining, the - stephen king.pdf download 699.5k six stories - stephen king.pdf download 2.5m skeleton crew - stephen king.pdf download 6.2m stand, the - stephen king.pdf download 3.3m talisman, the - stephen king.pdf download 1.3m thinner - stephen king.pdf download 3.2m tommyknockers, the - stephen king.pdf download 370.5k ur - stephen king.pdf download 4.1m under the dome_ a novel - stephen king.pdf download download 50 files single page processed jp2 zip uplevel back 359.6m bag of bones - stephen king_jp2.zip download 461.5m black house - stephen king_jp2.zip download 29.8m blockade billy - stephen king_jp2.zip download 112.3m Carrie - stephen king_jp2.zip download 216.9m cell - stephen king_jp2.zip download 348.1m christine - stephen king_jp2.zip download 239.9m collective, the - stephen king_jp2.zip download 66.7m colorado kid - stephen king_jp2.zip download 213.0m cujo - stephen king_jp2.zip download 29.3m cycle of the werewolf - stephen king_jp2.zip download 283.7m dark half, the - stephen king_jp2.zip download 277.8m dead zone, the - stephen king_jp2.zip download 348.8m desperation - stephen king_jp2.zip download 347.8m different seasons - stephen king_jp2.zip download 155.7m dolores claiborne - stephen king_jp2.zip download 403.3m dreamcatcher - stephen king_jp2.zip download 366.0m дума key - stephen king_jp2.zip download 286.5m everything's eventual - stephen king_jp2.zip download 195.7m eyes of the dragon, the - stephen king_jp2.zip download 279.2m firestarter - stephen king_jp2.zip download 529.6m four past midnight - stephen king_jp2.zip download 223.3m from a buick 8 - stephen king_jp2.zip download 220.9m gerald's game - stephen king_jp2.zip download 111.6m girl who loved tom gordon, the - stephen king_jp2.zip download 235.0m green mile, the - stephen king_jp2.zip download 334.7m hearts in atlantis - stephen king_jp2.zip download 443.3m insomnia - stephen king_jp2.zip download 8111.2m it - stephen king_jp2.zip download 244.2m just after sunset - stephen king_jp2.zip download 336.7m lisey's story - stephen king_jp2.zip download 156.2m long walk, the - stephen king_jp2.zip download 209.1m misery - stephen king_jp2.zip download 226.6m night shift - stephen king_jp2.zip download 500.2m nightmares and dreamscapes - stephen king_jp2.zip download 255.9m pet sematary - stephen king_jp2.zip download 93.7m rage - stephen king_jp2.zip download 217.4m regulators, the - stephen king_jp2.zip download 160.8m roadwork - stephen king_jp2.zip download 312.4m rose madder - stephen king_jp2.zip download 136.9m running man, the - stephen king_jp2.zip download 274.8m salem's lot - stephen king_jp2.zip download 289.0m shining, the - stephen king_jp2.zip download 79.8m six stories - stephen king_jp2.zip download 384.6m skeleton crew - stephen king_jp2.zip download 850.1m stand, the - stephen king_jp2.zip download 171.0m thinner - stephen king_jp2.zip download 480.2m tommyknockers, the - stephen king_jp2.zip download 40.9m ur - stephen king_jp2.zip download 614.9m under the dome_ a novel - stephen king_jp2.zip download download 1 file torrent download download 555 files show all in collections community texts community collections

uploaded by zoriffyng on february 23, 2020

similar items (based on metadata) terms of service (last updated 12/31/2014)

(pdf) the long walk: stephen king's near-future critique of sport and contemporary society | fred mason - academia.edu

xclosetog inlog in with facebook
log in with google
oremailpasswordremember me on this computer
or reset password

enter the email address you signed up with and we'll email you a reset link.

need an account? click here to sign up log insign up

- log in
- sign up
- more

- job board
- about
- press
- blog
- people
- papers
- terms
- privacy
- copyright
- we're hiring!
- help center
- less

download free pdfdownload free pdfthe long walk: stephen king's near-future critique of sport and contemporary societyphilosophical journal of conflict and violencefred masondownloaddownload pdffull pdf packagedownload full pdf packagesthis paper short summary of this paper37 full pdfs related to this paperread paperdownloaddownload pdfdownload full pdf packagetranslate pdfthe philosophical journal of conflict and violence vol. ii, issue 2/2018 © the authors 2018 available online at trivent-publishing.eu/ the long walk: stephen king's near-future critique of sport and contemporary society fred mason faculty of kinesiology (university of new brunswick), canada, fmason@unb.ca abstract: stephen king's novel the long walk, written under the pseudonym of richard bachman, offers a vision of sport in a near-future society, where death-sports serve as a major spectacle. this was designed as a critique of trends and problems in sport in the 1960s and 1970s, with over-commercialization and increased violence. some of this has been mitigated by recent rule changes in the world of sport, but king's writing prefigured the rise of reality television, where people are practically willing to risk it all for personal gain. keywords: richard bachman; stephen king; sport literature; science fiction; violence. introduction writing as richard bachman, stephen king produced two novels that offered a glimpse of a near-future world where sport-like activities took a central place in society, both feeding into and expressing the degeneration of social relations and concern for the welfare of the people. bachman's vision of sport and game shows of the future that appear in the long walk and the running man suggest a "post-sport" period, where competition takes a back seat to spectacle, and the ultimate spectacle, as in ancient rome's colosseum, is the death of the competitors. these novels, deeply concerned with the state of the world and the state of sport in the late 1960s and early 1970s, have (as a number of critics note) been prescient of the broad direction of sport and of the rise of competitive reality television. this paper focuses specifically on the long walk, its critique of sport and how sporting contests manifest and reflect the broader society. references to sport and games frequently crop up in the corpus of stephen king, but they are not often the central focus. when it comes to sport, king predominately writes about baseball (when writing as himself), a life-long red sox fan, king gave full vent to his obsession in faithful, co-authored with steewart o'nan, where they diary their shared hopes and fears, anxieties and depressions, related to the red sox' 2004 championship season. in an earlier non-fiction piece entitled "heads down," king chronicled the summer of his son's team's championship season in little league. in that, he discusses the meaning of baseball to the boys and their coaches, and how little league offers a formative experience in both dealing with competitive pressure and dealing with other human beings. 1 in king's novel the girl who loved tom gordon, baseball provides an anchor to the world for trisha 1stephen king, "heads down," new yorker (1990). reprinted in nightmares and dreamscapes (new york: signet, 1994), 627-672. fred mason mcfarlane when she is lost in the woods, and symbolically becomes a connection to higher powers and ultimately, the means of her survival. while blockade billy deals with a ballplayer who commits multiple murders, and a face in the crowd (also co-written with o'nan) creeps into horror with dead people appearing at ballgames, the vision of baseball in king's writing as a whole is overwhelmingly positive, with baseball as a venue for the expression of hopes and dreams, and a place of comfort, familiarity and solidity in society. this matches with how baseball is typically portrayed in american literature. baseball is seen, in popular culture and popular understandings, as tied to nature and the pastoral roots of american society, as a place where families and communities can come together through sport, and a cultural site that reflects many good things in american character. william morgan argues that baseball is often approached with a moral understanding of excellence through hard work, social cooperation and fair play. at the same time, baseball literature tends to be very conservative-leaning, reinforcing traditional notions of masculinity, families, race relations, assimilation and meritocracy.2 the vision of sport and games in king's writing as richard bachman is nowhere near as positive as his own writing on baseball. king describes bachman as being a "rainy day kind of guy."3 he initially created the bachman pseudonym to publish some of his early works without the star power of his own name. but he carried on writing (and has returned to writing) as bachman as a literary voice that let him explore the places where "the rain is pretty much constant" and the good guys did not always win. 4 he describes bachman as a state of mind, one of "low rage, sexual frustration, crazy good humor, and simmering despair."5 so it is not surprising that bachman's version of sport is radically different than king's take on baseball. tony magistrale suggests that while stephen king's work is extraordinarily popular with audiences and consequently lambasted as "unserious" by critics, it is often an expression of the major social and political anxieties of the time. 6 for example, the running man can be taken as a cautionary tale about the power of television and a nation decaying from within. since this novel is similar to the long walk in its approach to entertainment and sport, i will briefly discuss it first.7 the running man is set in the year 2025, in a quickly degenerating east coast city. society is dominated by a television network that runs gameshows every night, to 2 william j. morgan, "baseball and the search for an american moral identity," in baseball and philosophy, ed. eric bronson (chicago: open court, 2004), 157-168. on how baseball is thought and written about by baseball fiction writers, see: brooke k. horvath and william j. palmer, "three on: an interview with david carkeet, mark harris and w.p. kinsella," modern fiction studies 33.1 (1987): 183-194. for an extended consideration of baseball literature, see david mcgimpsey, imagining baseball: america's pastime and popular culture (bloomington, in: indiana university press, 2000), and timothy morris, making the team: the cultural work of baseball fiction (champaign, il: university of illinois press, 1997). morris is particularly critical of the conservative impulses in baseball literature. 3 stephen king, "the importance of being bachman," in the long walk, (new york: signet, 1999), viii. 4 stephen king, "the importance of being bachman," viii-ix, xii-xiii; stephen king, "why i was bachman," in the bachman books (new york: signet,

1986), viii-ix. king published 5 books initially as bachman before the pseudonym was blown – rage (1977); the long walk (1979), roadwork (1981), the running man (1982), and thinner (1984). he has since published two books as bachman, the regulators in 1996 as a literary stunt while co-publishing desperation under his own name, and blaze (2007) as a “trunk novel” to support his haven foundation for freelance artists with a disability. 5 stephen king, “the importance of being bachman,” vii. 6 tony magistrale, hollywood’s stephen king, (new york: palgrave macmillan, 2003), 149. 7 for an in-depth analysis of the running man novel, and the later film adaptation, see douglas w. texter, “a funny thing happened on the way to the dystopia”: the culture industry’s neutralization of stephen king’s the running man,” utopian studies 18 (2007), 43-72. 406 the long walk entertain the middle class and control the poor from whom it draws its contestants. two popular shows are “swim with the crocs,” and “treadmill to bucks” for contestants with weak hearts. the main contest is “the running man,” where contestants receive a 12 hour head start, and then law enforcement officers and special network stalkers hunt them down. contestants win if they can stay alive for 30 days, although no one ever has when the novel starts. to encourage audience participation, the public can report on seeing the runners and thereby win cash prizes. the main protagonist, ben richards, is an unemployed working-class man whose family needs medicine and food. richards eludes capture for just over eight days, and through receiving assistance from rebels who attempt to hide him, he discovers various ways that the network is destroying the intellectual, moral and physical fabric of society. douglas texter goes so far as to suggest that the running man is “a very marxist-oriented interrogation of the american superstructure.”8 ultimately, it finishes when richards high-jacks a plane and, mortally wounded, crashes it into the network tower, taking hundreds of network executives with him. this serves as a symbolic attack on the network and broader social structures, but like in much science fiction, we do not know if the character’s actions bring any hope of real change. king notes that this is a richard bachman version of the happy ending, showing how jaded his writing is under that pseudonym. 9 now we turn back to considering the long walk, which in tone and subject is quite linked to the running man. efforts at ethical criticism will proceed in two directions: first, following mary deveaux and her notion of the “posited author,” we shall look at the story itself. as she argues, “we read a narrative text as if it were written by an author who has produced the text in such a way as to prompt certain questions and provide the resources to begin to answer them.” 10 this “posited author,” who we create in the act of reading, offers a sense of literary purposiveness that we can interpret in terms of moral concerns. in this case, i am advocating that bachman’s (king’s) purpose was to offer a critique of trends and problems in sport, by proposing health-sports in a dystopian near- future. secondly, we shall also look for a “historical author,” where we consider the author in the broader social context. deveaux argues that the historical author is quite different from the posited author, as the former is a real-life person, and the latter an interpretation of the critic, which allows getting at a more moral understanding of the narrative. still, there is much utility in looking at the historical author, as exemplified by colin mcginn’s analysis of nabokov’s writing of lolita, where he is interested in the context the author wrote in, as well as moral and aesthetic concerns.11 in the case of the long walk, it needs to be situated in the historical time frame of the late 1960s and early 1970s when it was first written, and in contemporary works in the genre of science fiction that make similar criticisms of sport. i. the long walk as future sport within the novel the long walk, an event of the same name (the long walk), is the major sport of its timeframe. it is fruitful here to consider philosophical definitions of sport and the characteristics that something being “sport” suggests. the two most commonly used definitions of sport are those proposed by allen guttmann and bernard suits. guttmann’s work has mostly taken root in the history of sport academic literature, where it is known as 8 ibid., 45. 9 stephen king, “the importance of being bachman,” vii. 10 mary deveaux, “moral judgments and works of art: the case of narrative literature,” journal of aesthetics and art criticism 62 (2004), 6. 11 for example, see colin mcginn, ethically evil, and fiction (oxford: clarendon press, 1997), especially 92-122. 407 fred mason the “modernization thesis.”12 suits’ work has been more prevalent in the philosophy of sport literature, and he and klaus meier engaged in a debate over a number of years about what defines play, games and sport.13 a recent article in the journal quest that looked at whether or not electronic sports (or esports) could be considered sport, condensed together the main characteristics of guttmann and suits’ work. i am going to draw on this summary by jenny and colleagues to discuss these two main theories, which share a number of similarities.14 sport, in both of the seminal definitions, must involve physical skills where chance or luck is not the sole reason for winning. guttmann points out there must be competition, which is somewhat of a given in suits, tied to the use of the physical skills. guttmann also suggests that sport should involve play (voluntary, intrinsic motivation), while the difference between play, games and sport was part of the debate in the philosophy literature. both definitions suggest sport should be organized and governed by rules. guttmann extends this to include rationalization of roles, bureaucratization of the organizing, quantification of the activity and record-keeping. suits argues to be sport, the activity should have a broad following beyond the local, and achieve institutional stability where it has become formalized, expertise develops and coaches, officials and governing bodies emerge (i.e., deeper, more formal organization). to summarize briefly, “sport” includes physical skills, competition, play, organization, a broad following, and institutionalization. we will keep these characteristics in mind as we look at the structure and narrative in the novel the long walk, so that the way the title competition fits as a sport in its fictional society can be drawn out. in the long walk (1979) it could be questioned whether the setting is a near future america or an alternative present.15 there are cues that some historical events were different. for example, searchlights along the road remind the narrator, ray garraty of historical images he saw of the “german air-blitz of the american east coast during the last days of world war ii” (the long walk, hereafter tlw, 383)16 further, the new hampshire governor is noted as a war hero who had stormed a german nuclear base in santiago in 1953 (tlw, 415), so clearly some events of the past are different. a para-military organization runs society, with “the major,” who is described as a “society-supported sociopath” (tlw, 185) as its primary figurehead and public persona. in several places in the 12 allen guttmann, from ritual to record: the nature of modern sports (new york: columbia university press, 1978). 13 the most current version of suits’ definition of sport is: bernard suits, “the elements of sport,” in ethics in sport, 2nd. ed., ed. william j. morgan (champaign, il: human kinetics, 2007), 9-19. this is based on earlier musings on games and sport. see: bernard suits, “what is a game,” philosophy of science 34 (1967): 148-156; “the elements of sport,” in the philosophy of sport: a collection of essays, ed. r. osterhoudt (springfield, il: charles c. thomas, 1973), 48-64. in the debates between meier and suits, see klaus v. meier, “triad trickery: playing with sports and games,” journal of the philosophy of sport xv (1988): 11-30; meier, “performance prestidigitation,” journal of the philosophy of sport xvi (1989): 13-33, and suits, “tricky triad: play, games, and sport,” journal of the philosophy of sport xv (1988): 1-9; suits, “the trick of the disappearing goal,” journal of the philosophy of sport xvi (1989): 1- 12. 14 seth e. jenny, r. douglas manning, margaret c. keiper, and tracay w. orlich, “virtually) athletes: where esports fit within the definition of “sport,” quest 69 (2017): 1-18. for a table summary, see p. 5. 15 stanley wiater, christopher goldman and hank wagner, the stephen king universe: a guide to the worlds of the king of horror (los angeles: renaissance, 2001), 394. 16 the version of the long walk being cited is at it appears in the bachman books (new york: signet, 1986), 171-434. 408 the long walk novel, “the squads” are mentioned, as a military force and the fate for people who misbehave or are too political. to buoy up the sagging spirits of the citizenry, an annual competition named “the long walk” is held. in this, 100 young men aged 14–19, walk across the state of maine. “the prize” for the winner at the end of the walk, is essentially whatever they want. competitors must stay above 4 miles per hour or they get a warning. they get three warnings, although each hour they stay back above 4 miles per hour without subsequent warning, they earn one back. on the fourth infraction, they “get their ticket” and are eliminated. this satisfies a number of criteria for being a sport—competition, organization and rules, and physical endurance being the determining factor. the wrinkle with the long walk, where the science fiction and critical elements come in, is that “getting their ticket” means being shot dead by the soldiers following in armored vehicles who monitor the competitors’ speed. ergo, the last man alive (literally), wins. all of this while television networks and large crowds watch. the story is told from the perspective of one of the walkers, a young man from maine named ray garraty. much of the context of the society and the long walk’s place within it is shown through garraty’s thought-process, or flashbacks he has while walking. garraty forms loose friendships with a number of the other walkers, whose stories get told through conversations. as time wears on and the walkers wear down, garraty pontificates more about the meaning of the walk and the meaningless of life. in the end, close to physical and mental collapse, he becomes convinced there can be no real winner. the connection of the long walk to sport is made in several of ways. for example, a number of the competitors are portrayed as engaging in, or discuss, various strategies they plan to employ. garraty’s main rival, a boy named stebbins, is seen constantly walking at the back of the pack, testing the limits of how slow he can go and conserving energy (tlw 187–188). another boy named barkowitz stops early on to tie a shoe unnecessarily, pointing out it allows him to take a break (tlw, 189). garraty and stebbins are seen frequently trying to psych each other out through trash-talking and gamesmanship, until near the end when they are among the few left. the competitors display awareness of a number of records from previous walks, including “the longest distance a full complement has ever covered—7 ¾ miles” (tlw, 191, 194), and that only 6 previous long walks have ended over the state line in new hampshire, and one in massachusetts. that fact is presented with a sporting smile — “experts say that was like hank aaron hitting seven hundred and thirty home runs, or whatever it was...a record that would never be equaled” (tlw, 204). sporting metaphors and similes crop up frequently, including baseball references like having three strikes, notions of rabbits and greyhounds, and descriptions of walkers looking like football players on the field, or punchy boxers. at one point, stebbins notes that “the long walk is the national pastime, after all,” (tlw, 298), which is underscored by mass media attention, description of community support for the walkers, and profuse gambling. such elements point to the long walk having a broad following, and various forms of institutionalization. garraty thinks about getting into the walk from the pool of applicants as an honour, and reflects on the testimonial dinner and ladies tea thrown in his honor before it began (tlw, 375; 380). many of the walkers discuss their memories of seeing previous walks on television or in person, and how much of a spectacle it becomes. when the walkers turn onto the maine turnpike, there is a color guard and a 400 gun salute (tlw, 350–351) and augusta is described as a “once-a-year city of crazy revelers, a party-down city full of a million boozing drunks and cuckoo birds and out-and-out maniacs...they had heard augusta and seen augusta long before they had reached augusta” (tlw, 383). the only element of the definitions of sport that the long walk does not meet is the idea of play. there are few playful aspects when it is literally a life-and-death competition. 409 fred mason however, “play” is possibly the least agreed upon aspect of the philosophical definitions of sport. as angela schneider has pointed out, there are many instances of sport that are not necessarily playful. according to her criticisms, being playful is a lousy attitude and not a given condition for an instance of sport, and inclusion of play as a requirement for sport may be a categorical error. she uses the example of the olympics in the cold war period (which is relevant to the time frame when the long walk was written), where the athletes are certainly doing sport, but not playing. 17 and this is where the critique of society comes in for the long walk. although it has no elements of play, this is sport, the sport, for the fictional society that king has created. the long walk frequently details the obsession and the blood-lust of fans in the crowd. spectators cheer, gamble, and fight over the walkers’ food tubes and cast-off clothing. being from maine, garraty constantly sees signs and other forms of support from the crowd, and starry-eyed girls swoon over him. when garraty has to defecate, there are flashbulbs and all kinds of people drawing attention to him. he figures it will end up as a souvenir on someone’s mantelpiece (tlw, 355). the crowds start out very small in northern maine, with just a smattering of locals and families, but swells as time goes on. for garraty, the crowd becomes a faceless mass, an entity unto itself that starts with a capital “c.” crowd — “there was a swelling redness in that sound of crowd, a hunger that was numbing.” he sees the town itself as being swallowed up — only crowd, a creature with no body, no head, no mind. crowd was nothing but a voice and an eye, and it was not surprising to that crowd was both god and mommion. ... crowd was to be pleased. crowd was to be worshipped and feared. ultimately, crowd was to be made sacrifice unto (tlw, 384). demonstrating the novel’s indications of societal decline, as the crowd swells and the attention and spectacle ramp up, the deaths of the competitors are treated differently. the early deaths are treated with an aesthetic of violence, much like critics like margaret erwin bruder and jay schneider advocate for in certain films—the violence is portrayed in extreme detail, evoking emotion and almost taking on aesthetic elements. 18 the death of the first walker, named curley, is drawn out over several pages as he fights off a charley-horse in his leg, and seems to shock everyone: the crowd gasped as if they hadn’t known this was the way it was, and the walkers gasped, as if they hadn’t known, and garraty gasped with them, but of course he, curley was going to get his ticket. curley’s death and the way his body falls is described in intense detail, and the distressed reaction of a number of people in the crowd is depicted. however, the crowd ahead hears that someone got their ticket, and cheers louder (tlw, 197–201). as the walk wears on, and the walkers wear down, and death becomes frequent, the death of competitors becomes almost mundane. late in the novel, a number of walkers have “gone down within 17 angela j. schneider, “fruits, apples and category mistakes: on sport, games and play,” journal of the philosophy of sport xviii (2001): 151-159. 18 margaret erwin bruder, “aestheticizing violence, or how to do things with style,” postmodern papers 1998, gradnet.de/papers/pomo98.papers/mtbruder98.htm (accessed december 7, 2018): steven jay schneider, “killing in style: the aestheticization of violence in daniel cammell’s white of the eye,” “scope – an online journal of film and television studies (2004), web.archive.org/web/20040619114211/nottingham.ac.uk/film/journal/articles/long-walk-in-style.htm (accessed december 7, 2018). 410 the killing walk themselves,” and they look to garraty like the walking dead. as he watches impassively, “three of them went down at once: the mouth of the crowd roared and belched anew with enthusiasm as the bodies spun and thumped like chunks of cut cordwood” (tlw, 416). but garraty could summon no emotion. direct analogies are made to ancient rome and the bloodlust of the crowd. at one point, a walker states that when he cannot go on any further, he will dive into the crowd in the hopes that the soldiers will not shoot. garraty replies that he thinks the crowd will throw him back so they can watch him bleed (tlw, 359). garraty’s closest companion on the walk, mcvries, points out that the crowd “are the smart ones. they’re not getting thrown to the lions. they’re not staggering along and hoping they won’t have to take a shit with two warnings against them.” he points out that the crowd lives on their dying—“the old romans used to stuff each other after the gladiatorial matches. that’s entertainment garraty. it’s nothing new.” (tlw, 295–296). ii. historical context the novel and societal critique king offers readers a novel that predicts near-future sports as violent spectacle with many analogies to ancient rome. we could take this as escapist, inconsequential storytelling from a prolific writer who goes on to make a career on scaring people in the horror genre. however, we might consider some of the proposals put forward by literary critics about science fiction, which take a more serious look at what it potentially offers. patrick parrinder suggests that science fiction is not merely a mirror of contemporary society, but is essentially oriented toward social criticism, and a source of active commentary on society and its attitudes.19 as alexandra aldrige wrote, “dystopian novelists nearly always are jarred into writing by the particularity of their negative perspective on contemporary history, and begin their work by extrapolating from this perspective.” 20 in writing the long walk, king is responding to trends in sport, television and spectacle and the broader society at the time. this moves us from considering just the posited author—who offers social critique of sport and society—to the historical author, who is writing that critique about the particular time-frame. although published in 1979 and 1982, king wrote the long walk and the running man in a much earlier period. king notes that the earlier bachman books were written by a “young man who was angry, energetic, and deeply infatuated with the art and craft of writing.”21 he wrote the long walk as a first novel while still a freshman in college in 1966, and indicates that he completed the running man over a single weekend in 1971; it was later published with virtually no changes.22 thus, these novels are tied to the period of the late 1960s and early 1970s. critics relate these novels, and their relentless portrayal of largely meaningless death, to the vietnam-era united states. both the long walk and the running man serve as an analogy for american society at the time; as michael collings argues, they “are about contemporary states—contemporary political, social and commercial realities.” 23 both novels feature, dystopian societies where despite the games, you cannot win, cannot beat the system, at least if you come from the lower classes. the novels are not focused on winning or losing the games, because ultimately, life is hopeless, even if winning seems 19 patrickparrinder, science fiction: its criticism and teaching (london: methuen, 1980): 30, 72. 20 alexandra aldrige, “origins of dystopia: when the sleeper wakes and we,” in clockwork worlds: mechanized environments in sf. ed. richard d. erlich and thomas p. dunn. (westport, ct: greenwood, 1983), 72. 21 stephen king, “the importance of being bachman,” vii. 22 stephen king, “why i was bachman,” xii. 23 michael r. collings, stephen king as richard bachman (washington: starmont, 1985), 14-15. 411 fred mason possible.24 the randomness of death and the frequent allusion to game shows, to luck or chance being the determining of whether one lives or dies, is analogous to the “lottery” of the draft and military service in vietnam.25 the sport-like competitions in the bachman books combine the trappings of sport with game show elements into a form of near-future “post-sport,” with losing bringing the ultimate consequences. some would suggest that sport in/and human societies go through a “civilizing process” that moves away from violence to practices that are safer, more organized and rule-bound.26 however, sport in the late 1960s and 1970s offered much for criticism, and much that would suggest ever-more spectacular and violent media events. politics, commercialization, and violence on and off the field raised the spectre of the roman colosseum with many observers. the world entered the “cold war olympics” era, 27 where highly politicized sports became emblematic of ideological systems and opposing societies. vice-president hubert humphries’ 1966 call for a “great sport effort” to prove america could surpass the soviets in developing athletes emphasized the state of affairs. 28 rather than real war, with its nuclear consequences, sport became, as attributed to george orwell, war minus the shooting. the rise of television sport in the 1960s promoted an intense commercialization of elite level sport in the united states and elsewhere. with the value of professional sports to television, the “battle of the networks” to gain more sport content and outdo each other in terms of spectacle, lasted from the mid-1960s until the 1980s.29 this drove up profits and player salaries, and encouraged the move of college football and basketball to big-time sports, with blue chip athletes and all sorts of recruiting violations. professional football took special prominence in the late 60s and early 70s, largely thanks to the creation of monday night football by roone arledge at abc.30 this trend towards hyper-mediation of sport fed into rising tides of violence—sport became more instrumentally violent since it was worth more, and sporting violence became a media spectacle in its own right. on elite football fields and basketball courts, players became larger, quicker and more athletic, adding to the impact of colliding bodies. 31 a culture of violence developed in sport, where dominating an opponent through physical violence became an accepted strategy in a number of professional leagues.32 for example, the philadelphia flyers, a national hockey league expansion team, won two titles while known as “the broad street bullies.” the 1970s saw the birth of “the enforcer,” in hockey, a player whose job and sole reason for being on teams, was to fight and protect his team’s stars from attack. attitudes (and nicknames) of players at the time are exemplified by auto-biographies of players active in 24 ibid., 103-105. 25 stanley wiater, christopher goldman and hank wagner, the stephen king universe: a guide to the worlds of the king of horror, 395-396. 26 for example, see norbert elias and eric dunning, quest for excitement: sport and leisure in the civilizing process (dublin: university college dublin press, 1986). 27 robert a. mechicoff and steven g. estes, a history and philosophy of sport and physical education (boston: mcgraw-hill, 1998), 364-411. 28 douglas a. noverr and lawrence e. ziewacz. the games they played: sports in america, 1865-1980 (chicago: neelson-hall, 1983), 245. 29 randy roberts and james olson, “the rouse revolution,” in sport in america: from wicked amusement to national obsession, ed. david wiggins (champaign, il: human kinetics, 1995), 271-272. 30 benjamin r. rader, american sports: from the age of folk games to the age of television (upper saddle river, nj: prentice hall, 2004), 269-275. 31 douglas a. noverr and lawrence e. ziewacz. the games they played: sports in america, 1865-1980, 256. 32 david w. zang, sports wars: athletes in the age of aquarius (fayetteville: university of arkansas press, 2001), 82-85. 412 the long walk the 1960s and 1970s, such as hockey player dave schultz (the hammer: confessions of a hockey enforcer) and football players conrad dobler (they call me dirty) and jack tatum (they call me assassin). significant episodes of violence beyond the context of the game appeared in this period, even in supposedly non-contact college sports like basketball. david zang describes the behavior of a number of college players and coaches, noting that “sports were no longer a world apart, but rather one more brutal part of a world that seemed to be seething with rage and frustration.” 33 fan behaviors also demonstrated trends towards violence and confrontation. in europe, soccer hooliganism hit a new peak in the late 1960s and early 1970s, or at least received large amounts of media coverage for the first time. between 1967 and 1971, fans in detroit, new york, pittsburgh and columbus, ohio, went on massive rampages that cost millions of dollars in property damage. beyond the riots and fights, fans in the stands and at home fed into and off of the trend towards on-field violence, encouraging players like the crowds of rome (or crowd of the long walk). fan behaviors also tended towards the eccentric and the obsessive, with extreme team and player loyalties, massive sports-oriented consumption, and at games, attempts to attract television cameras to themselves through signage, stripping and pitch invasions.34 further, in the bid for the sports audience, the networks began to cover a number of “pseudo-sports” in the 1960s, such as arm wrestling and log rolling. it was a short step to adding so-called “trash sports” to their rosters in the 1970s, new forms of sportized media spectacles like roller derby and the “battle of the superstars,” pitting athletes, and later celebrities, against each other in a series of sport-like

competitions.35 given all of these trends, it is not difficult to determine why criticisms of the sports world began to show up in literature and film in the 1960s and 1970s. as david zang argues, 1960s counterculture criticized sport, especially football, as a promoter of traditional conservative values and an emblem of an "imperialistic and bullying society." 36 given that king wrote the long walk and the running man in this period, and took part in campus protests, the novels need to be seen as tied to criticisms of sport of the time, especially televised sport. a number of writers and filmmakers produced similar, highly critical work about sport contemporaneously with king/bachman's version of future sports. in more mainstream writing, peter gent's 1973 novel north dallas forty (and film adaptation of the same name) exposed the underbelly of professional football in the united states, detailing its violence and drug cultures, and use and abuse of players' bodies. however, many of the more compelling examples from this period, like the bachman books, criticize the present by projecting the near-future. one key work was norman spinrad's short story "the national pastime," also written in 1973, which foresaw the development of "combat football," where fighting and the death count among the spectators mattered as much as the action on the field. the best known envisionment of future sports appeared in william harrison's 1973 short story "rollerball murder," converted to the 1975 cult film rollerball. the story and film mirror the long walk in suggesting a popular, extremely violent form of sport as an opiate for the masses in a technocratic, dystopian society. citing these works is not to 33 ibid.,86. 34 david w. zang, sports wars: athletes in the age of aquarius, 85-94; benjamin d. rader, american sports: from the age of folk games to the age of television, 253. 35 randy roberts and james olson, "the roone revolution," 280-281. 36 david w. zang, sports wars: athletes in the age of aquarius, 81-82. 413 fred mason suggest that they directly influenced king's writing, 37 but to point out a sensibility among cultural creatives at the time, when looking at the direction of the world of sport. generally, writers and filmmakers of the 1960s and 70s saw no abatement of the trends towards politics, violence and fan extremism, and ultimately predicted a return to gladiatorial bloodsports. the vision of future sport in the long walk and other similar works of the time do not seem likely to come true at this point, at least not in the sports world, thanks primarily to rule changes. writing as early as 1985, shortly after the period being discussed, david l. vanderwerken noted that he could not "think of one rule change in recent years that does not reduce player risk, or that rewards violent play." 38 this has possibly become more true since then, perhaps an example of the civilizing process at work. most mainstream professional and elite sports have introduced rules to protect players, in part due to the recognition that players are as much the raw material of sport as they are the spectacle produced. rule changes such as in the national hockey league (nhl) in 2005 are designed to open up play and reduce some of the roughness, although that may have led to more open-ice hits and the rise of concussions in the sport. stadiums have become safer for fans, as cities and teams have put in reasonably effective security measures to control and protect spectators and minimize the potential for clashes. having said that, it is still quite clear that athletes are willing to sacrifice their bodies and health for their sports careers, shown in both the normalization of pain and injury and the rise of doping in sport. the commercialization and mediatization of sport continues apace, but the trashsports of the 1970s have mostly disappeared, replaced as tv filler by more serious (if in some cases, no less trivial) competitions like triathlons, the x-games and lumber sports. players have continued to get bigger and stronger, notably in hockey. bigger bodies mean heavier collisions, with increased violence, which might also explain the rise of concussions in hockey. leagues such as the nhl, the national football league and the canadian football league have been slow to recognize the concussion crisis, and in some cases outright denied the connection for a long time, and there is a deep nostalgia for the violence of the past, as evidenced by a spate of football hooligan memoirs and films in the 2000s in england, and a recent upswing in hockey enforcer biographies in north america. 39 further, sport-related riots continue to occur every few years, at least, in north america. despite many positive changes in sport, the critique of television and society in works such as the long walk and the running man remains relevant, although not necessarily to the sports world. work such as seen in these bachman books is scarily prescient, not of the direction that sport has taken, but of the rise of reality television. reality television seems the venue where bachman's post-sport nightmares might most likely become "reality."40 37 not that precedence matters for the point made here, but the long walk and the running man predate much of this sort of material, with writing dates of 1966 and 1971. the ideas in these stories could in turn be related to traditions in dystopian science fiction, and more mainstream writing like richard connell's "the most dangerous game" (1924) and its many adaptations. 38 david l. vanderwerken, "roller ball: sport and society in the future," arete: the journal of sport literature ii (1985): 43. 39 on football hooligans, see steve redhead, "hit and tell: a review essay on the soccer hooligan memoir," soccer & society 5 (2004): 392-403. for examples of hockey enforcer biographies, see john branch, boy on ice: the life and death of derek boogard (toronto: harpercollins, 2014); georges laraque, georges laraque: the story of the nhl's unluckiest tough guy, (toronto: viking, 2011); chris nilan, fighting back: the chris nilan story (toronto: harpercollins, 2013). 40 i am certainly not claiming to be the first to make this link from king to reality tv. there are more critics who have mentioned this than could be listed, and reviews of literature and film versions of the running man on the internet movie data base and amazon are rife with people making this very point. the sport connections, however, are not as well stressed. 414 the long walk indicating the public's taste for it, reality television is the fastest growing and diversifying genre of television programming, having become a staple of television programming. 41 the competitive gameshow form itself exhibits a variety of styles; we have the big brother format where people are locked in a house together, the road trip style, like the amazing race, where contestants travel to/race through exotic locales, and the castaway style like survivor, all with contrived physical and mental challenges while the cameras roll. an important aspect of reality television is its participatory nature. in the long walk, the crowd ohs and aahs over the death spectacle in front of them, while in the running man, the public participates, by reporting on sightings and calling in the hunters. in reality television, the audience is an integral part of the process for many shows, voting on who stays or goes, who wins or loses. as media critic simon hoggart more than aptly questions, when will contestants, instead of being sent home and allowed to tell us how they were carved up by their fellow performers, simply be executed? "if it's darren you want to see with his limbs roped to four hungry perchurons who are whipped in opposite directions until he dies screaming and crows descend to feed on his fresh, hot entrails, dial 0847 555511. calls cost 50p per minute..." i don't see why it shouldn't happen. as gary gilmore and timothy mcveigh have proved, lots of people are happy to die in public if it makes them famous. the notoriously mean television companies wouldn't even need to fork out prize money.42 thinking about the trends on the competitive gameshow forms of reality television makes bachman's vision of things seem much less far-fetched. in his analysis of the fate of the critique bachman put forth in the running man, douglas texter asserts that the culture industry neutralized the critique by subverting and incorporating the concept. when it came out that bachman was king, sales of all the bachman books increased exponentially, and the running man was adapted into an action film that was a vehicle for arnold schwarzenegger. texter notes that the violence in the film is hardly frightening, and there was a conservative political element that criticizes big government, rather than big media. then, the running man became reality tv. in 2001, the american broadcasting corporation licensed a show called "the runner" to actors ben affleck and matt damon. its premise was that contestants would get one million dollars if they could avoid "hunters" for one month. the events of september 11 caused the show to be cancelled as being in poor taste. but affleck and damon did produce the show in 2016, on verizon's go90 mobile video network. being on a mobile platform made it easier for audience members to report in on the contestant's whereabouts for prizes. 43 nobody was killed, but otherwise, science fiction critique became popular culture reality. i hesitate to say we will ever see a long walk, but early readers of the running man likely said the same thing. perhaps, like the world of sport, the trend towards increasing violence will reverse. perhaps not. reality television, unlike sport, started out as spectacle first, so the acceleration of the spectacularization and its effects will not likely diminish. as well, unlike sport, the potential "talent pool" for competitors is virtually unlimited. written in the 1960s and 1970s, king's (bachman's) the long walk and the running man envisioned a nightmarish near-future where the sports and games of society had returned to 41 sujata moorti and karen ross, "reality television: fairy tale or feminist nightmare?" feminist media studies 4 (2004): 203-205. 42 simon hoggart, "illusions and reality," spectator [london], 2 june, 2001: 57. 43 matthew dessem, "ben affleck and matt damon's new reality show is basically the stephen king novel the running man," slate, 16 march 2016. 415 fred mason pseudo-gladiatorial deathsports for commercialized spectacle and distraction of the masses. these short novels display a deep concern for trends in sport and society in that time period. scarily, many forms of reality television seem to function as spectator sport created in television's own image, a troubling concept. how far we continue to move towards bachman's post-sport nightmares remains to be seen. clearly, whatever happens, it will be seen, by the interested masses huddled around some form of screen. references aldridge, alexandra. "origins of dystopia: when the sleeper wakes and we, in clockwork worlds: mechanized environments in sf. ed. richard d. erlich and thomas p. dunn, 63-84. westport, ct: greenwood, 1983. branch, john. boy on ice: the life and death of derek boogard. toronto: harpercollins, 2014. bruder, margaret ervin. 'aestheticizing violence, or how to do things with style,' postmodern papers (1998). gradnet.de/papers/pomo98.papers/mtbruder98.htm (accessed december 7, 2018). collings, michael r. stephen king as richard bachman. washington, starmont, 1985. connell, richard. 'the most dangerous game' collier's, 19 january 1924. dessem, matthew. 'ben affleck and matt damon's new reality show is basically the stephen king novel the running man.' slate, 16 march 2016. devereux, mary. 'moral judgments and works of art: the case of narrative literature.' journal of aesthetics and art criticism 62 (2004): 3-11. dobler, bonad and vic carucci. they call me dirty. new york: dove books, 1989. elias, norbert and eric dunning. quest for excitement: sport and leisure in the civilising process. dublin: university college dublin press, 1986. gent, peter. north dallas forty. william morrow, 1973. guttmann, allen. from ritual to record: the nature of modern sports. new york: columbia university press, 1978. harrison, william. 'rollerball murder.' (1973). in a literature of sports. ed. tom dodge, 9- 19. lexington, mass.: d.c. heath and company, 1980. hoggart, simon. 'illusions and reality.' spectator [london]. 2 june, 2001, 57. horvath, brooke k. and palmer, london j. 'three on: an interview with david carkeet, mark harris and w.p. kinsella.' modern fiction studies 33.1 (1987): 183-194. uth e., jenny, manning, r. douglas, keiper, margaret c. and orlich, tracy w. 'virtual(ly) athletes: where esports fit within the definition of "sport." quest 69 (2017): 1-18. king, stephen. "why i was bachman." in the bachman books. new york: signet, 1986. v-xiii. _____. "heads down," new yorker, 1990. reprinted in nightmares and dreamscapes. new york: signet, 1994, 627-672. _____. desperation. new york: viking, 1996. _____. the girl who loved tom gordon. london: hodder & stoughton, 1999. _____. "the importance of being bachman." in the long walk. new york: signet, 1999. v- xiii. _____. blockade billy. forest hill, maryland: cemetery dance, 2010. king, stephen. [writing as richard bachman]. rage. new york: signet, 1977. _____.the long walk (1979). reprinted in the bachman books. new york: signet, 1986. 171- 434. _____. roadwork. new york: signet, 1981. _____. the running man (1982). reprinted in the bachman books. new york: signet, 1986. 709-923. 416 the long walk _____. thinner. new york: new american library, 1984. _____. the regulators. new york: dutton, 1996. _____. blaze. new york: scribner, 2007. king, stephen, and stewart o'nan. a face in the crowd (ebook). new york: simon & schuster digital, 2012. laraque, george. georges laraque: the story of the nhl's unluckiest tough guy. toronto: viking, 2011. magistrante, tony. hollywood's stephen king. new york: palgrave macmillan, 2003. mcgimpsey, david. imagining baseball: america's pastime and popular culture. bloomington, il: indiana university press, 2000. mcginn, colin. ethics, evil, and fiction. oxford: clarendon press, 1997. mechicoff, robert a. and steven g. estes. a history and philosophy of sport and physical education. boston: mcgraw-hill, 1998. meier, klaus v. "triad trickery: playing with sports and games." journal of the philosophy of sport xv (1988): 11-30. meier, klaus v. "performance prestidigitation." journal of the philosophy of sport xvi (1989): 13-33. morgan, william j. "baseball and the search for an american moral identity." in baseball and philosophy, ed. eric bronson, 157-168. chicago: open court, 2004. moorti, sujata and karen ross. "reality television: fairy tale or feminist nightmare?" feminist media studies 4.2 (2004): 203-205. morris, timothy. making the team: the cultural work of baseball fiction. champaign, il : university of illinois press, 1997. nilan, chris. fighting back: the chris nilan story. toronto: harpercollins, 2013. noverr, douglas a. and lawrence e. ziewacz. the games they played: sports in america, 1865-1980. chicago: nelson-hall, 1983. o'nan, stewart and stephen king. faithful: two diehard fans chronicle the historic 2004 season. new york: scribner, 2004. larrinder, patrick. science fiction: its criticism and teaching. london: methuen, 1980. rader, benjamin d. american sports: from the age of folk games to the age of television. upper saddle river, nj: prentice hall, 2004. redhead, steve. "hit and tell: a review essay on the soccer hooligan memoir." soccer & society 5 (2004): 392-403. roberts, randy and james olson, "the roone revolution." in sport in america: from wicked amusement to national obsession. ed. david wiggins. champaign, il : human kinetics, 1995. schneider, angela j. "fruits, apples and category mistakes: on sport, games and play." journal of the philosophy of sport xviii (2001): 151-159. schneider, steven jay. "killing in style: the aestheticization of violence in donald cammell's white of the eye," scope—an online journal of film and television studies, (20 04).web.archive.org/web/20040619114211/nottingham.ac.uk/f ilm/journal/articles/killing-in-style.htm (accessed december 7, 2018) schultz, dave and stan fischler. the hammer: confessions of a hockey enforcer. new york: berkeley, 1983. suits, bernard. "what is a game?." philosophy of science 34 (1967): 148-156. _____. "the elements of sport." in the philosophy of sport: a collection of essays, ed. r. osterhout, 48-64. springfield, il: charles c. thomas, 1973. _____. "tricky triad: play, games, and sport." journal of the philosophy of sport xv (1988): 1-9. _____. "the trick of the disappearing goal." journal of the philosophy of sport xvi (1989), 1- 12. 417 fred mason _____. "the elements of sport." in ethics in sport, 2nd. ed., ed. william j. morgan, 9-19. champaign, il: human kinetics, 2007. spinrad, norman. "the national pastime." (1973). in future pastimes. ed. scott edelstein, 27-45. nashville, aurora, 1977. tatum, jack. they call me assassin. everest house, 1980. texter, douglas w. "a funny thing happened on the way to the dystopia": the culture industry's neutralization of stephen king's the running man," utopian studies 18 (2007): 43-72. vanderwerken, david l. "roller ball: sport and society in the future." arete: the journal of sport literature ii.2 (1985): 39-45. wiater, stanley, christopher goldman and hank wagner. the stephen king universe: a guide to the worlds of the king of horror. los angeles: renaissance, 2001. zang, david w. sports wars: athletes in the age of aquarius. fayetteville: university of arkansas press, 2001. 418 related papers'acting the maggot' maggot (2010) by paul muldoonby alexandra tauvrycontemporary indian poetry , ed jeet thailby chris e . murraymanga and silent film – building a bridge between modern gitaigo, giongo and the benshi by kay cloptonthe information economy in no-holds-barred fightingby greg downeythe word was made flesh: the male body in sports evangelismby scott d strednak singerdownload pdf

- about
- press
- blog
- people
- papers
- job board
- we're hiring!
- help center
- find new research papers in:
 - physics
 - chemistry
 - biology
 - health sciences
 - ecology
 - earth sciences
 - cognitive science
 - mathematics
 - computer science
- terms
- privacy
- copyright
- academia ©2022

stephen king | the long walk

please enable javascript to view the comments powered by Disqus. comments powered by Disqus

the long walk by stephen king - free ebooks download

ebook-hunter.org

free ebooks download home > literature & fiction > genre fiction > horror > ghosts the long walk by stephen king author:stephen king [stephen king] , date: february 23, 2020 ,views: 698

author:stephen king [stephen king]
 language: eng
 format: epub
 published: 2020-02-22t18:30:00+00:00

chapter 9

"very good, northwestern, now here is your ten-point tossup question."

—allen ludden

college bowl

at one o'clock, garraty took inventory again.

one hundred and fifteen miles traveled. they were forty-five miles north of oldtown, a hundred and twenty-five miles north of augusta, the state capital, one hundred and fifty to freeport (or more . . . he was terribly afraid there were more than twenty-five miles between augusta and freeport), probably two-thirty to the new hampshire border. and the word was that this walk was sure to go that far.

for a long while—ninety minutes or so—no one at all had been given a ticket. they walked, they half-listened to the cheers from the sidelines, and they stared at mile after monotonous mile of piney woods. garraty discovered fresh twinges of pain in his left calf to go with the steady, wooden throbbing that lived in both of his legs, and the low-key agony that was his feet.

then, around noon, as the day's heat mounted toward its zenith, the guns began to make themselves heard again. a boy named tressler, 92, had a sunstroke and was shot as he lay unconscious. another boy suffered a convulsion and got a ticket as he crawled on the road, making ugly noises around his swallowed tongue. aaronson, i, cramped up in both feet and was shot on the white line, standing like a statue, his face turned up to the sun in neck-straining concentration. and at five minutes to one, another boy garraty did not know had a sunstroke.

this is where i came in, garraty thought, walking around the twitching, mumbling form on the road where the rifles sight in, seeing the jewels of sweat in the exhausted and soon-to-be-dead boy's hair. this is where i came in, can't i leave now?

the guns roared, and a covey of high school boys sitting in the scant shade of a scout camper applauded briefly.

"i wish the major would come through," baker said pettishly. "i want to see the major."

"what?" abraham asked mechanically. he had grown gaunter in the last few hours. his eyes were sunk deeper in their sockets. the blue suggestion of a beard patched his face.

"so i can piss on him," baker said.

"relax," garraty said. "just relax." all three of his warnings were gone now.

"you relax," baker said. "see what it gets you."

"you've got no right to hate the major. he didn't force you."

"force me? force me? he's killing me, that's all!"

"it's still not—"

"shut up," baker said curtly, and garraty shut. he rubbed the back of his neck briefly and stared up into the whitish-blue sky. his shadow was a deformed huddle almost beneath his feet. he turned up his third canteen of the day and drained it.

baker said: "i'm sorry, i surely didn't mean to shout. my feet—"

"sure," garraty said.

"we're all getting this way," baker said. "i sometimes think that's the worst part."

garraty closed his eyes. he was very sleepy.

"you know what i'd like to do?" pearson said. he was walking between garraty and baker.

"piss on the major," garraty said.

categories anthologies british & irish dark fantasy erotic horror ghosts occult reference united states vampires popular ebooks imagines: celebrity encounters starring you by anna todd & leigh ansell & rachel aukes & doeneseya bates & scarlett drake & a. evansley & kevin fanning & ariana godoy & debra goelz & bella higgins & blair holden & kora huddles & annelie lange & e. latimer & bryony leah & jordan lynde & laiza millan & peyton novak & c.m. peters & michelle jo & dmitri ragano & elizabeth a. seibert & rebecca sky & karim soliman & kate j. squires & steffanie tan & kassandra tate & katarina e. tonks & marcella uva & tango walker & bel watson & jen wilde & ashley winters(74878)
in control (the city series) by crystal serowka(34742)
the wolf sea (the oathsworn series, book 2) by low robert(32890)
we ride upon sticks by quan barry(32386)
the book of dreams (saxon series) by severin tim(31328)
crowbone (the oathsworn series, book 5) by low robert(31200)
the daughters of foxcote manor by eve chase(21187)
trainspotting by irvine welsh(18938)
call me by your name by andré aciman(17686)
shot through the heart (supernature book 1) by edwin james(17256)
the secret history by dosna tartt(14431)
the girl from the opera house by nancy carson(14382)
sad girls by lang leav(12609)
american king (new camelot #3) by sierra simone(12084)
pimp by iceberg slim(11656)
all the missing girls by megan miranda(11222)
the betrayed by graham heather(10898)
the betrayed by david hosp(10873)
4 3 2 1: a novel by paul auster(10095)
still me by jojo moyes(9091)
top dmca information privacy policy copyright 2017 ebook-hunter.org all rights reserved.

the long walk (stephen king richard bachman) » p.1 » global archive voiced books online free

read from net search top series menu
search top series

- author
- »
- stephen king richard bachman

home **no naked ads -> here!** the long walk, p.1 the long walk, page 1

select voice:
brian (uk)
emma (uk)
amy (uk) eric (us)
ivy (us)
joey (us)
salli (us) justin (us)
jennifer (us)
kimberly (us)
kendra (us) russell (au)
nicole (au)

try our free service - convert any of your text to speech! more than 10 english voices!
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27

the long walk

stephen king richard bachman

only death can keep you from the finish line — in the ultimate competition of the all-too-near future...

the long walk

richard bachman

"to me the universe was all void of life, or purpose, of volition, even of hostility; it was one huge, dead, immeasurable steamengine, rolling on, in its dead indifference, to grind me limb from limb. o vast, gloomy, solitary golgotha, and mill of death! why was the living banished thither companionless, conscious? why, if there is no devil; nay, unless the devil is your god?"
—thomas carlyle

"i would encourage every american to walk as often as possible.

it's more than healthy; it's fun."

—john f. kennedy (1962)

"the pump don't work,

'cause the vandals took the handle."

—bob dylan

part one: starting out

chapter 1

"say the secret word and win a hundred dollars. george, who are our first contestants? george... ? are you there, george?"

—groucho marx. you bet your life

an old blue ford pulled into the guarded parking lot that morning, looking like a small, tired dog after a hard tun. one of the guards, an expressionless young man in a khaki uniform and a sam browne belt, asked to see the blue plastic id card. the boy in the back seat handed it to his mother. his mother handed it to the guard. the guard took it to a computer terminal that looked strange and out of place in the rural stillness. the computer terminal ate the card and flashed this on its screen:

garraty raymond davis

rd 1 pownal maine

androgoggin county

id number 49-801-89

ok-ok-ok

the guard punched another button and all of this disappeared, leaving the terminal screen smooth and green and blank again. he waved them forward.

"don't they give the card back?" mrs. garraty asked. "don't they—"

"no, mom," garraty said patiently.

"well, i don't like it," she said, pulling forward into an empty space. she had been saying it ever since they set out in the dark of two in the morning. she had been moaning it, actually.

"don't worry," he said without hearing himself. he was occupied with looking and with his own confusion of anticipation and fear. he was out of the car almost before the engine's last asthmatic wheeze — a tall, well-built boy wearing a faded army fatigue jacket against the eight o'clock spring chill.

his mother was also tall, but too thin. her breasts were almost nonexistent: token nubs. her eyes were wandering and unsure, somehow shocked. her face was an invalid's face. her iron-colored hair had gone awry under the complication of clips that was supposed to hold it in place. her dress hung badly on her body as if she had recently lost a lot of weight.

"ray," she said in that whispery conspirator's voice that he had come to dread. "ray, listen—"

he ducked his head and pretended to tuck in his shirt. one of the guards was eating c-rations from a can and reading a comic book. garraty watched the guard eating and reading and thought for the ten thousandth time: it's all real. and now, at last, the thought began to swing some weight.

"there's still time to change your mind—"

the fear and anticipation cranked up a notch.

"no, there's no time for that," he said. "the backout date was yesterday."

still in that low conspirator's voice that he hated: "they'd understand, i know they would. the major—"

"the major would—" garraty began, and saw his mother wince. "you know what the major would do, mom."

another car had finished the small ritual at the gate and had parked. a boy with dark hair got out. his parents followed and for a moment the three of them stood in conference like worried baseball players. he, like some of the other boys, was wearing a light packsack. garraty wondered if he hadn't been a little stupid not to bring one himself.

"you won't change your mind?"

it was guilt, guilt taking the face of anxiety. although he was only sixteen, ray garraty knew something about guilt. she felt that she had been too dry, too tired, or maybe just too taken up with her older brothers to halt her son's madness in its seedling stage - to halt it before the cumbersome machinery of the state with its guards in khaki and its computer terminals had taken over, binding himself more tightly to its insensate self with each passing day, until yesterday, when the lid had come down with a final bang.

he put a hand on her shoulder. "this is my idea, mom. i know it wasn't yours. i—" he glanced around. no one was paying the slightest attention to them. "i love you, but this way is best, one way or the other."

"it's not," she said, now verging on tears. "ray, it's not, if your father was here, he'd put a stop to—"

"well, he's not, is he?" he was brutal, hoping to stave off her terrors... what if they had to drag her off? he had heard that sometimes that happened. the thought made him feel cold. in a softer voice he said, "let go now, mom. okay?" he forced a grin. "okay," he answered for her.

her chin was still trembling, but she nodded. not all right, but too late. there was nothing anyone could do.

a light wind soughed through the pines. the sky was pure blue. the road was just ahead and the simple stone post that marked the border between america and canada. suddenly his anticipation was greater than his fear, and he wanted to get going, get the show on the road.

"i made these. you can take them, can't you? they're not too heavy, are they?" she thrust a foil-wrapped package of cookies at him.

"yeah." he took them and then clutched her awkwardly, trying to give her what she needed to have. he kissed her cheek. her skin was like old silk. for a moment he could have cried himself. then he thought of the smiling, mustachioed face of the major and stepped back, stuffing the cookies into the pocket of his fatigue jacket.

"g'bye, mom."

"goodbye, ray. be a good boy."

she stood there for a moment and he had a sense of her being very light, as if even the light puffs of breeze blowing this morning might send her sailing away like a dandelion gone to seed. then she got back into the car and started the engine. garraty stood there. she raised her hand and waved. the tears were flowing now. he could see them. he waved back and then as she pulled out he just stood there with his arms at his sides, conscious of how fine and brave and alone he must look. but when the car had passed back through the gate, forlornness struck him and he was only a sixteen-year-old boy again, alone in a strange place.

he turned back toward the road. the other boy, the dark-haired one, was watching his folks pull out. he had a bad scar along one cheek. garraty walked over to him and said hello.

the dark-haired boy gave him a glance. "hi."

"i'm ray garraty," he said, feeling mildly like an asshole.

"i'm peter mcvries."

"you all ready?" garraty asked.

mcvries shrugged. "i feel jumpy. that's the worst."

garraty nodded.

the two of them walked toward the road and the stone marker. behind them, other cars were pulling out. a woman began screaming abruptly. unconsciously, garraty and mcvries drew closer together. neither of them looked back. ahead of them was the road, wide and black.

"that composition surface will be hot by noon," mcvries said abruptly. "i'm going to stick to the shoulder."

garraty nodded. mcvries looked at him thoughtfully.

"what do you weigh?"

"hundred and sixty."

"i'm one-sixty-seven. they say the heavier guys get tired quicker, but i think i'm in pretty good shape."

to garraty, peter mcvries looked rather more than that - he looked awesomely fit. he wondered who they were that said the heavier guys got tired quicker, almost asked, and decided not to. the walk was one of those things that existed on apocrypha, talismans, legend.

mcvries sat down in the shade near a couple of other boys, and after a moment, garraty sat beside him. mcvries seemed to have dismissed him entirely. garraty looked at his watch. it was five after eight. fifty-five minutes to go. impatience and anticipation came back, and he did his best to squash them, telling himself to enjoy sitting while he could.

all of the boys were sitting. sitting in groups and sitting alone; one boy had climbed onto the lowest branch of a pine overlooking the road and was eating what looked like a jelly sandwich. he was skinny and blond, wearing purple pants and a blue chambray shirt under an old green zip sweater with holes in the elbows. garraty wondered if the skinny ones would last or burn out quickly.

the boys he and mcvries had sat down next to were talking.

"i'm not hurrying," one of them said. "why should i? if i get warned, so what? you just adjust, that's all. adjustment is the key word here. remember where you heard that first."

he looked around and discovered garraty and mcvries.

"more lambs to the slaughter. hank olson's the name. walking is my game." he said this with no trace of a smile at all.

garraty offered his own name. mcvries spoke his own absently, still looking off toward the road.

"i'm art baker," the other said quietly. he spoke with a very slight southern accent. the four of them shook hands all around.

there was a moment's silence, and mcvries said, "kind of scary, isn't it?"

they all nodded except hank olson, who shrugged and grinned. garraty watched the boy in the pine tree finish his sandwich, ball up the waxed paper it had been in, and toss it onto the soft shoulder. he'll burn out early, he decided. that made him feel a little better.

"you see that spot right by the marker post?" olson said suddenly.

they all looked. the breeze made moving shadow-patterns across the road. garraty didn't know if he saw anything or not.

"that's from the long walk the year before last," olson said with grim satisfaction. "kid was so scared he just froze up at nine o'clock."

they considered the horror of it silently.

"just couldn't move. he took his three warnings and then at 9:02 am they gave him his ticket. right there by the starting post."

garraty wondered if his own legs would freeze. he didn't think so, but it was a thing you wouldn't know for sure until the time came, and it was a terrible thought. he wondered why hank olson wanted to bring up such a terrible thing.

suddenly art baker sat up straight. "here he comes."

a dun-colored jeep drove up to the stone marker and stopped. it was followed by a strange, tread-equipped vehicle that moved much more slowly. there were toy-sized radar dishes mounted on the front and back of this halftrack. two soldiers lounged on its upper deck, and garraty felt a chill in his belly when he looked at them. they were carrying army-type heavy-caliber carbine rifles.

some of the boys got up, but garraty did not. neither did olson or baker, and after his initial look, mcvries seemed to have fallen back into his own thoughts. the skinny kid in the pine tree was swinging his feet idly.

the major got out of the jeep. he was a tall, straight man with a deep desert tan that went well with his simple khakis. a pistol was strapped to his sam browne belt, and he was wearing reflector sunglasses. it was rumored that the major's eyes were extremely light-sensitive, and he was never seen in public without his sunglasses.

"sit down, boys," he said. "keep hint thirteen in mind." hint thirteen was "conserve energy whenever possible."

those who had stood sat down. garraty looked at his watch again. it said 8:16, and he decided it was a minute fast. the major always showed up on time. he thought momentarily of setting it back a minute and then forgot it.

"i'm not going to make a speech," the major said, sweeping them with the blank lenses that covered his eyes. "i give my congratulations to the winner among your number, and my acknowledgments of valor to the losers."

he turned to the back of the jeep. there was a living silence. garraty breathed deep of the spring air. it would be warm. a good day to walk.

the major turned back to them. he was holding a clipboard. "when i call your name, please step forward and take your number. then go back to your place until it is time to begin. do this smartly, please."

"you're in the army now," olson whispered with a grin, but garraty ignored it. you couldn't help admiring the major. garraty's father, before the squads took him away, had been fond of calling the major the rarest and most dangerous monster any nation can produce, a society-supported sociopath. but he had never seen the major in person.

"aaronson."

a short, chunky farmboy with a sunburned neck gargled forward, obviously awed by the major's presence, and took his large plastic 1. he fixed it to his shirt by the pressure strip and the major clapped him on the back.

"abraham."

a tall boy with reddish hair in jeans and a t-shirt. his jacket was tied about his waist schoolboy style and flapped wildly around his knees. olson sniggered.

"baker, arthur."

"that's me," baker said, and got to his feet. he moved with deceptive leisure, and he made garraty nervous. baker was going to be tough. baker was going to last a long time.

baker came back. he had pressed his number 3 onto the right breast of his shirt.

"did he say anything to you?" garraty asked.

"he asked me if it was commencing to come off hot down home," baker said shyly. "yeah, he... the major talked to me."

"not as hot as it's gonna commence getting up here," olson cracked.

"baker, james," the major said.

it went on until 8:40, and it came out right. no one had ducked out. back in the parking lot, engines started and a number of cars began pulling out-boys from the backup list who would

Bookmark File PDF The Long Walk By Stephen King

now go home and watch the long walk coverage on tv. it's on, garraty thought, it's really on.

when his turn came, the major gave him number47 and told him "good luck." up close he smelled very masculine and somehow overpowering. garraty had an almost insatiable urge to touch the man's leg and make sure he was real.

peter mcvries was 61. hank olson was 70. he was with the major longer than the rest. the major laughed at something olson said and clapped him on the back.

"i told him to keep a lot of money on short call," olson said when he came back. "and he told me to give 'em hell. said he liked to see someone who was raring to rip. give 'em hell, boy, he said."

"pretty good," mcvries said, and then winked at garraty. garraty wondered what mcvries had meant, winking like that. was he making fun of olson?

the skinny boy in the tree was named stebbins. he got his number with his head down, not speaking to the major at all, and then sat back at the base of his tree. garraty was somehow fascinated with the boy.

number 100 was a red-headed fellow with a volcanic complexion. his name was zuck. he got his number and then they all sat and waited for what would come next.

then three soldiers from the halfrack passed out wide belts with snap pockets. the pockets were filled with tubes of high-energy concentrate pastes. more soldiers came around with canteens. they buckled on the belts and slung the canteens. olson slung his belt low on his hips like a gunslinger, found a waifa chocolate bar, and began to eat it. "not bad," he said, grinning. he swigged from his canteen, washing down the chocolate, and garraty wondered if olson was just fronting, or if he knew something garraty did not.

the major looked them over soberly. garraty's wristwatch said 8:56 — how had it gotten so late? his stomach lurched painfully.

"all right, f ellows, line up by tens, please. no particular order. stay with your friends, if you like."

garraty got up. he felt numb and unreal. it was as if his body now belonged to someone else.

"well, here we go," mcvries said at his elbow. "good luck, everyone."

"good luck to you," garraty said surprised.

mcvries said: "i need my fucking head examined." he looked suddenly pale and sweaty, not so awesomely fit as he had earlier. he was trying to smile and not making it. the scar stood out on his cheek like a wild punctuation mark.

stebbins got up and ambled to the rear of the ten wide, ten deep queue. olson, baker, mcvries, and garraty were in the third row. garraty's mouth was dry. he wondered if he should drink some water. he decided against it. he had never in his life been so aware of his feet. he wondered if he might freeze and get his ticket on the starting line. he wondered if stebbins would fold early - stebbins with his jelly sandwich and his purple pants. he wondered if he would fold up first. he wondered what it would feel like if—

his wristwatch said 8:59.

the major was studying a stainless steel pocket chronometer. he raised his fingers slowly, and everything hung suspended with his hand. the hundred boys watched it carefully, and the silence was awful and immense. the silence was everything.

garraty's watch said 9:00, but the poised hand did not fall.

do it! why doesn't he do it?

he felt like screaming it out.

then he remembered that his watch was a minute fast - you could set your watch by the major, only he hadn't, he had forgotten.

the major's fingers dropped. "luck to all," he said. his face was expressionless and the reflector sunglasses hid his eyes. they began to walk smoothly, with no jostling.

garraty walked with them. he hadn't frozen. nobody froze. his feet passed beyond the stone marker, in parade-step with mcvries on his left and olson on his right. the sound of feet was very loud.

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 by [stephen king](#) [richard bachman](#) have rating 4 out of 5 / based on 32 votes other author's books:

the long walk

the long walk
try our free service - convert any of your text to speech! more than 10 english voices!

- [menu](#) [homepage](#) [list of all genres](#) [books by rating](#) [top series](#) [add new book](#) [last added books](#) [privacy policy](#) [dmca policy](#) [android app](#)

• **search by first letter book title**

0-9 [a](#) [b](#) [c](#) [d](#)

[e](#) [f](#) [g](#) [h](#) [i](#) [j](#)

[k](#) [l](#) [m](#) [n](#) [o](#) [p](#)

[q](#) [r](#) [s](#) [t](#) [u](#) [v](#)

[w](#) [x](#) [y](#) [z](#)

author's name

[a](#) [b](#) [c](#) [d](#) [e](#)

[f](#) [g](#) [h](#) [i](#) [j](#) [k](#)

[l](#) [m](#) [n](#) [o](#) [p](#)

[q](#) [r](#) [s](#) [t](#) [u](#) [v](#)

[w](#) [x](#) [y](#) [z](#)

• **search by year 1977 and earlier**

[1978](#) [1979](#)

1980 [1981](#) [1982](#) [1983](#)

[1984](#) [1985](#) [1986](#) [1987](#)

[1988](#) [1989](#)

1990 [1991](#) [1992](#) [1993](#)

[1994](#) [1995](#) [1996](#) [1997](#)

[1998](#) [1999](#)

2000 [2001](#) [2002](#) [2003](#)

[2004](#) [2005](#) [2006](#) [2007](#)

[2008](#) [2009](#)

2010 [2011](#) [2012](#) [2013](#)

[2014](#) [2015](#) [2016](#) [2017](#)

[2018](#) [2019](#)

2020 [2021](#) [2022](#)